

2013 NCAA Football <b>Game &amp; Play Clock</b> 7/17/2013	START	SET
Next play is snap and the ONLY STOPPAGE WAS:	Game Clock	Play Clock
Injury - Team A player	Wind	25
Under 1:00 2&4 QT :10 subtraction	Wind	25
Under 1:00 2&4 QT Declined :10 subtraction	Snap	25
Injury -Team B player	Wind	40
Under 1:00 2&4 QT :10 subtraction	Wind	40
Under 1:00 2&4 QT Declined :10 subtraction	Snap	40
Helmet - Team A player	Wind	25
Under 1:00 2&4 QT :10 subtraction	Wind	25
Under 1:00 2&4 QT Declined :10 subtraction	Snap	25
Helmet -Team B player	Wind	40
Under 1:00 2&4 QT :10 subtraction	Wind	25
Under 1:00 2&4 QT Declined :10 subtraction	Snap	25
Helmets off or Injurys - on both A and B anytime = No :10 subtraction	Wind	40
Foul - Team A	Wind	25
Under 1:00 2&4 QT :10 subtraction	Wind	25
Under 1:00 2&4 QT Decline:10 subtraction	Snap	25
Foul - Team B foul	Wind	25
Under 1:00 2&4 QT :10 second subtraction	Wind	25
Under 1:00 2&4 QT Decline:10 subtraction	Snap	25
Out of bounds -Team A runner	Wind	40
Under 2:00 2&4 QT	Snap	40
Out of bounds- Team A backward pass	Wind	40
Under 2:00 2&4 QT	Snap	40
Out of bounds - Team A fumble forward out of bounds	Wind	40
Out of bounds - Team A fumble backward out of bounds	Wind	40
Under 2:00 2&4 QT	Snap	40
Team A dead ball inbounds	Running	40
Timeout - Ball becomes illegal	Snap	25
Timeout - Illegal equipment	Snap	25
Timeout - Team	Snap	25
Timeout - Replay or Media	Prev. status	25
Timeout - Head coach conference or challenge	Wind	25
Timeout - Referee interrupts 40/25 clock	Wind	25
First Down - Possible or Awarded via measurement	Wind	25
First Down - Awarded Team A	Wind	40
First Down - Possession change and B snapping	Snap	25
First Down - Possession change A to B, possession back to	Wind	40 2010 Bulletin #2 play 10
First Down - Possession change A to B, B foul, possession back to A	Wind ( 3-2-3-V)	25
TD, FG or Safety scored but play repeated	Snap	25
Kick - Touchback	Snap	25
Kick - Kick play ends	Snap	25
Kick - Return kick	Snap	25
Kick - Scrimmage kick beyond neutral zone	Snap	25
Kick - Kickoff in field of play	Legal Touch	25
Kick - Kickoff in end zone and R touches	Ball in field	25
Delay - offense	Wind	25
Delay - offense (scrim kick formation)	Snap	25
Delay - offense (3-4-3 burning time)	Snap	25
Delay - defense (not letting A player up)	Snap	25
Incomplete pass	Snap	40
Play clock interruption	Prev. status	25
Inadvertent whistle – except legal kick play	Wind	25
Illegal pass to conserve time	Wind	25
Start of 2 & 4 quarter	Snap	25
Try	Stopped	25

<i>QB Spike - :02 or less any QT = no clocking</i>	Last Play	na
<i>QB Spike - :03 and above any QT = may clock if done in time</i>	Stopped	40



