

WNE/EAIFO 2016

Quiz #1

1. 4th/8 B48. A9's punt is muffed by B44 on B's 7. The ball bounces into B's end zone where A88 pulls B22 to get to the loose ball. B44 picks up the ball in B's end zone and advances to the B39 where he is downed.
2. 3rd/6 B46. Tackle A77 blocks middle linebacker B56 from behind and between the waist and the knees. The block occurs three yards beyond the neutral zone and before the ball has left the blocking zone. A33 is downed on B's 32.
3. 2nd/8 B48. Team A lines up with three receivers to the right. A88 catches A14's pass and starts to advance. A86 blocks linebacker B55 low with a 10-2 clock-face block toward the snap-line. A88 is on B's 47 when the block occurs. A88 is downed on B's 27.
4. 4th/17 A3. A7 punts. B44 gives a valid fair catch signal and catches the ball on A's 34. During the down, A77 held B55 in A's end zone.
5. Try B3. The score is A27-B28 late in the fourth quarter. A16 is 10 yards deep when the ball is snapped. There is no holder. A16's legal forward pass to A88 is incomplete. B96 rolled up the snapper within one second after the snap.
6. 3rd/7 A33. The score is A28-B26. The game clock shows 0:58 in the fourth quarter. A33 advances to A's 36 where he is downed. Team A was flagged for an illegal shift of the first kind. Team B declines the penalty.
7. 2nd/16 A44. The score is A26-B28. The game clock shows 0:52 in the fourth quarter. A16, looking to pass, advances to B's 38 where he is downed. B44 held A88 as A16 was looking to pass the ball. Team A accepts the penalty.

Answers

1. *B 1/10 B49*. The ball does not become dead when it touches the ground in B's end zone. A88 may push, but may not pull, B22 since he may legally recover the loose ball. Team B will likely accept tack-on enforcement. The other option is A 4/18 A42. [10-2-4]
2. *A 1/10 B32*. Legal block per 9-1-5. A77 may not block from behind and at or below the knees. The block would be illegal and a foul if the block was from the side or from the front and outside the 10-2 clock-face. [9-1-5-Exception 1-a].
3. *A 1/10 B27*. Legal block since the ball carrier was beyond the neutral zone when the block occurred. This might be considered a legal crack-back block. TV analysts may not agree. [9-1-6-a].
4. *B 1/10 B24*. Team B will likely elect the 10-yard tack-on penalty. However, depending on facts and circumstances, Team B could elect the safety and two points. It would be A f/k A20.
5. *A F/K A35*. Try unsuccessful. Legal play by B96. Team A is not considered in a scrimmage kick formation since it is not obvious that a scrimmage kick will be attempted. [2-16-10] [9-1-14]
6. *A 4/4 A36. Snap*. The clock was stopped only to complete the penalty. Since Team A is ahead in the score, Team B will elect that the clock start on the snap. Otherwise, the clock would start on the ready. ZAP 10 does not apply. [3-4-3]
7. *A 1/10 B28. Snap*. The clock was stopped but not only to complete the penalty. It was also stopped for the first down. Therefore, the clock starts on the ready. Team A may not elect to start the clock on the snap. ZAP 10 does not apply. [3-4-3]